

## Development - promoting behavior



<b>Target group</b>	Adult learners
<b>Setting</b>	<ul style="list-style-type: none"><li>• Frontal lecture</li><li>• Group work</li><li>• Individual work</li></ul>
<b>Time</b>	90 minutes

### MATERIALS NEEDED

MATERIAL	Y/N
PROJECTOR	Y
Flipchart	Y
Printed handout	Y
Other (please specify):	N

### ACTIVITY DESCRIPTION

#### Frontal lecture

Online communication – game Among all of us to educate parents about online hate speech.

The ongoing COVID 19 pandemic means that children spend more time online, and parents, especially those with low IT skills, are unaware of the hate speech children face while being on social media, various discord platforms.

This online game can be played either by parents themselves or could be parents with children.

#### Work in groups

Division into groups

Each group is asked to discuss the dangers they think their children face online.

The groups work together creating a poster/thought cloud on a sheet of flipchart paper, then present it to other groups.



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### ACTIVITY DESCRIPTION

#### Individual work

All the participants are asked to go on <https://www.playyourrole.eu/among-all-of-us/> to start playing a game.

The facilitator can download and use the game manual on keywords, and other rules of the game on <https://www.playyourrole.eu/wp-content/uploads/2021/09/PYR-Urban-Games-Manual.pdf>

### LEARNING GOALS

#### Digital skills

For parents to be more aware of the dangers their children face online.  
Introduce parents with low IT skills of platforms their children use to socialize online.



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### METHODOLOGY(S) USED

Frontal teaching

Trainer lecture -> preparatory phase: Trainer lecture on hate speech online

Work in groups

Presentation / discussion

Individual work

Game online

### ONLINE RESSOURCES

The game: <https://www.playyourrole.eu/among-all-of-us/>

The manual for facilitator: <https://www.playyourrole.eu/wp-content/uploads/2021/09/PYR-Urban-Games-Manual.pdf>

